

Year 5 - Layered targets - Term 5

<p>Reading (interpretation and response to text)</p>	<p>Magicians - I can find words and phrases in a story or poem to explain what I think it is about.</p> <p>Fire breathers/Clowns - I can talk about why I think writers have chosen specific words or phrases.</p> <p>Jugglers/Ringmaster - I can talk about how a writer has developed a character through action, description and dialogue.</p>
<p>Writing (punctuation)</p>	<p>Aliens - When reading, take account of punctuation, including inverted commas, and vary their intonation/expression appropriately, making their voice interesting for their audience. When writing, use inverted commas when a character speaks and begin to use other punctuation within speech.</p> <p>Rockets/Astronauts - When reading, identify and discuss the use of brackets, dashes and commas that indicate parenthesis and the effect their use may create (e.g. humour, intrigue etc). When writing, use brackets, dashes and commas for parenthesis correctly.</p> <p>Comets/Stars - When reading, identify and discuss the use of brackets, dashes and commas that indicate parenthesis and the effect their use may create (e.g. humour, intrigue etc). When writing, use brackets, dashes and commas for parenthesis correctly across a range of contexts taking into consideration the effect they can create.</p>
<p>Maths (money)</p>	<p>Smarty Pants - I can solve problems that include rounding amounts of money with two decimal places to the nearest whole pound. I can solve multistep problems involving money that use a range of operations and explain why I used those.</p> <p>Clever Clogs - Round amounts of money with two decimal places to the nearest whole pound. Solve addition and subtraction multi-step problems involving money in different contexts, deciding which operations and methods to use and why.</p> <p>Whizz Kids/Superstars - I can begin to round amounts of money with two decimal places to the nearest whole pound. Solve addition and subtraction multi-step problems involving money in different contexts, deciding which operations and methods to use and why.</p> <p>Brain boxes - Use and apply their knowledge of amounts of money to £9.99 be able to solve practical problems including adding amounts and giving change (begin borrowing).</p>