

Year 5 - Term 2 layered targets

<p>Reading <i>Inference and deduction</i> <i>- Fiction</i></p>	<p>Magicians - I can find words and phrases in a story to explain what I think it is happening Firebreathers/Clowns - I can say what I think about a character and give a reason Jugglers - I can talk about how an author has developed a character through action, description and dialogue Ringmasters - I can talk about my personal feelings for a character referring to the text for evidence</p>
<p>Writing <i>Handwriting</i></p>	<p>Aliens - Increase the legibility, consistency and quality of their handwriting (e.g. down-strokes parallel and equidistant) Rockets/Astronauts - Choose which shape of a letter to use when given choices and deciding whether to join specific letters. Comets/Stars - To ensure that their handwriting is appropriate to a task and is always neatly joined when not taking notes or drafting.</p>
<p>Maths <i>Time</i></p>	<p>Brain boxes - Use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight. Tell and write the time using analogue clocks, on the nearest minute, on a 12 hour clock. Whizz kids/Superstars - Begin to solve problems involving converting between units of time. Clever Clogs - Solve problems involving converting between units of time i.e 1 hour and 30 minutes = 90 minutes. 1 minute 30 seconds = 90 seconds. Solve problems converting time between days and months and years. Smarty Pants - Use and apply their knowledge of converting between units of time (hours, minutes, days, months and weeks) in a range of situations.</p>